

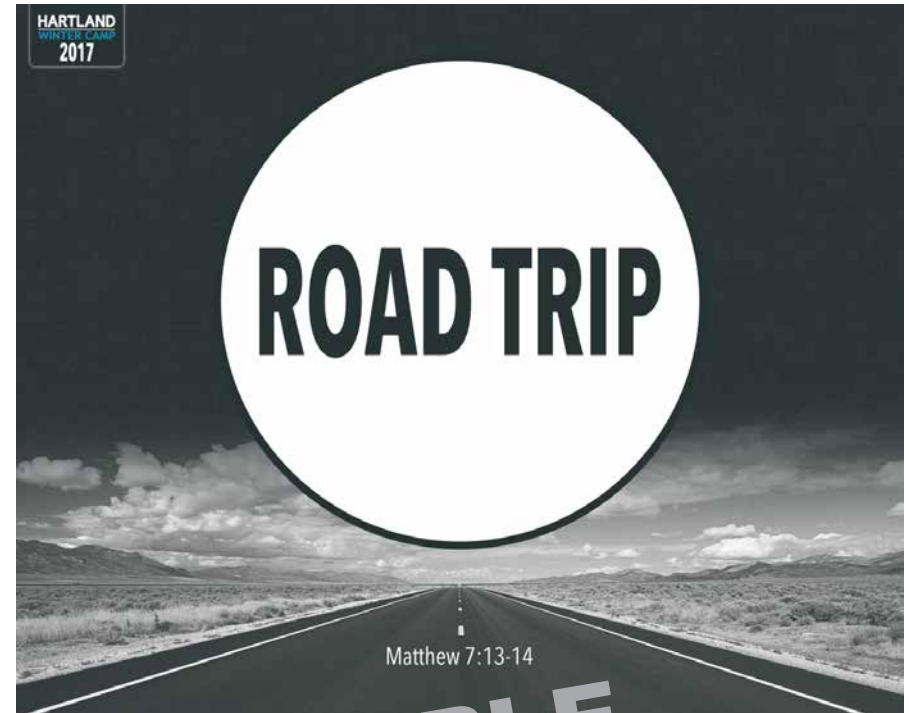
# Camp Hours

## Café

4:00 - 6:00 pm	Friday
6:30 - 8:00 am 1:30 - 5:00 pm	Saturday
7:30 - 9:00 am 2:30 - 5:30 pm 9:00 - 10:30 pm	Sunday
6:30 - 8:00 am 12:15 - 2:00 pm	Monday

## Office Hours

8:00 am-12:00 pm	Daily
1:00 - 5:00 pm	



**SAMPLE  
SCHEDULE**

Please be aware that this is a sample only.  
Changes may occur in the final schedule  
for this event.

# HIGH SCHOOL WINTER CAMP

**February 17-20, 2017**

# High School Winter Camp

<b>Friday</b>		<b>Sunday (Sleep-in day!)</b>	
4:00	Registration & cabin assignments	7:30	Café Open
6:00	Buffet dinner	8:00	Rise & shine
6:30	Open gym	8:30	Devotions (Optional) Lower Room
7:00	Counselor Meeting, Lower Room	9:00	Breakfast
7:45	Welcome/introduction	9:30	Cabin clean up
8:00	Chapel	10:15	Chapel
9:15	So What Time	11:30	So What Time
9:35	Snack - Dining Hall	11:45	Get ready for recreation
9:50	Chill	12:00	Recreation
10:40	Ready for bed	1:00	Lunch
11:10	Cabin devotions	1:30	Personal Devotion Time
11:30	Lights out	2:00	Free time/Café Open/Ultimate Frisbee
		2:00-5:00	Vertigo
<b>Saturday</b>		2:00-3:00	Climbing Wall
6:30	Café Open	3:00-5:00	Zipline
7:00	Rise & shine	4:45	Counselor Meeting, Lower Room
7:30	Devotions (Optional) Lower Room	5:15	Clean up for dinner
8:00	Breakfast	5:30	Dinner
8:30	Cabin clean up	6:45	Chapel
9:10	Chapel	8:30	So What Time
10:40	So What Time	9:00	Café open/Tournaments/Free Time
11:00	Get ready for recreation	10:30	Ready for bed
11:15	Recreation	10:50	Cabin devotions
12:30	Lunch	11:10	Lights out
1:00	Personal Devotion Time		
1:30	Free time/Café Open	<b>Monday</b>	
1:30-5:00	Vertigo	6:30	Café Open
1:30-2:30	Climbing Wall	7:00	Rise & shine
3:00-5:00	Zipline	7:30	Devotions (Optional) Lower Room
4:45	Counselor Meeting, Lower Room	8:00	Breakfast
5:15	Clean up for dinner	8:30	Cabin clean up/pack up
5:30	Dinner	9:15	Chapel
6:30	Chapel	10:45	So What Time
8:10	So What Time	11:05	Free time - open gym
8:30	Snack - Dining Hall	11:30	Lunch/bye bye
	Tournaments/Free Time/Camp Fire		
10:10	Ready for bed		
10:40	Cabin devotions		
11:10	Lights out		